

Vishnu Pydah

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EDUCATION

Computer Science and Math Major

Vanderbilt University, Sophomore Class of 2020

Lexington High School, Honor Roll (2012-2016)

JOB/RESEARCH EXPERIENCE

- **UT Austin Summer Research Methods (2014):** Performed an experiment involving several strains of pigment-producing bacteria that exhibited antifungal properties.
- **UT Austin Summer Research Internship (2015):** Worked in a functional genomics lab focusing primarily on stress-induced proteins in yeast. Tested the YLLOSAC *S. cerevisiae* gene's effect on *E. coli* growth using plasmid preps, electroporations, BP transformations, and solution preparations for general stock.
- **Vanderbilt IT Department (2016):** Work to troubleshoot and fix computer-related issues, such as malware infections, networking problems, hardware failures, and BSODs, through phone calls and walk-ins

PROJECTS & CLASSES (Java/C++/Javascript/etc..)

Github: <https://github.com/vpamrit>

- **Planet Sim:** Worked extensively with Processing and UI development to create a climate simulator that integrates earth science and physics
- Created simple encryption and decryption program using changing keys, involving the list interface, queues, priority queues, linked lists and recursion
- **MIT Battlecode:** Developed game theory ideas and algorithms, coding simple "AIs" to play games such as tic-tac-toe (via Monte Carlo simulations), and attended MIT BattleCode, an RTS game competition
- **DNA Sim:** Created a DNA Strand Class that simulates nucleic sequences and has applications to medicine and research
- **"Planet Vortex"/"Entity":** original game ideas involving complex-body physics, polar coordinates, barrier/bounce interactions via vector projections, current project involving pathing AI, touch-based interface, and physics on Android Platform
- **Web Development:** Created a personal website, and learning back-end programming through node.js and an online course at Hong Kong University
- **Classes:** Data Structures, Multivariable Calculus, Discrete Structures, Computer Organization, Linear Algebra, Digital Logic, Computers and Ethics, Scientific Computing,

EXTRACURRICULARS/ACHIEVEMENTS:

- **Science Competitions:** In 2016, team ranked 8th in the U.S National Ocean Sciences Bowl, and individually ranked 2nd in the MA State Brain Bee competition.
- **Animation Club:** Co-founder and organizer of club projects and meetings. Animation ideation and design.
- **USABO Competition Semifinalist**
- **ACM-ICPC Algorithm Contest (2016):** Placed 3rd in Vanderbilt, 4th in Tennessee, 28th in Central U.S Region

SAMPLE COMMUNITY SERVICE:

- **Chess Tutoring (100 hours):** Helped teach children from disadvantaged backgrounds at the Boylston Chess center.
- **School Tutoring (40 hours):** Spend time teaching high-school students math and science.
- **InDeed Campaign (30 hours):** Participated in outreach related to a campaign for environmental preservation organized by the non-profit Embracing the World.